

Subject: : AmigaOS4

Topic: : ResidualVM and Myst 3 Exile

Re: ResidualVM and Myst 3 Exile

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URL:

@Cass

Only SW rendering is "supported".

Reasons;

- 1) I'm no coder, so i couldn't for the life of me change anything about it
- 2) I don't have a 3D capable card, so again, in no way, could i do anything about it
- 3) I'm looking for someone to take over caring and developing (AmigaOS4 specific) ResidualVM
(The codebase is nice and shiny and should build out of the box - it's the 3D stuff that scares me - once available i wouldn't know what to do to support it)

Right now, if i run into problems, i bug the residualvm devs to fix it...for now this works 😊