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Subject: : AmigaOS4

Topic: : Getting Napalm to run on AmigaOS 4.1.2?

Re: Getting Napalm to run on AmigaOS 4.1.2?

Author: : Chris

Date: : 2011/8/20 16:31:18

URL:

@Rob

Quote:

Software such as Bubble Heroes and Genetic Species can probably be fixed.

More candidates: Uropa<sup>2</sup>, Colonization (and Civilization), SimCity 2000 (actually the original SimCity as well, assuming it doesn't work - haven't tried it).

When fixing Uropa<sup>2</sup> please fix the bug which prevents me from completing one of the missions. I didn't have an older save point and didn't want to play through the entire thing again, so I ended up stopping playing it because of that 😞

I can't even remember what the bug was (although it was definitely related to something I should have done in the building before going up to the surface - from which I could not return), I'll have to kick it up again and locate my save file (which I'm hoping still resides on my A1200, or a backup)