

Subject: : Amiga Classic

Topic: : Follix - new game for AGA Amigas [RELEASED]

Re: Follix - new game for AGA Amigas [WIP]

Author: : saimo

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I had already finalized the distro files, but then an old idea returned to my mind: what if, when the menu screen appears, the logo also moved (while fading in and alpha-cycling)? I couldn't resist...

You can see this final change in this [new speedrun video](#).

The game now has also [its own itch.io page](#) and is going to be released tomorrow, right after AmigaBill showed it on [his live stream](#) (Sunday July 11th, 2 pm EDT / 6 pm UTC / 7 pm BST / 8 pm CEST)!