

Subject: : AmigaOS4

Topic: : Problem with MUI PopasObject

Re: Problem with MUI PopasObject

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URL:

I'll do some more tests, like using Popstring, and creating the Popasl separately by itself. Both in the main thread and then in the GUI thread and see what happens.

Reproducibility is key to find such a bug. A simple crash log is about as helpful as a simple DAR register...

Just wanted to see if this is somehow a known problem or at least heard of before. The Popasl obviously works in normal cases or many MUI programs would fail. The only thing that makes this program stand out is that the MUI GUI isn't created and run on the main process of the program.