

Subject: : Amiga Classic

Topic: : help for programs that use SDL

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Author: : white

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I would like to try to solve this problem but I don't know if it is possible to do it.

when I use for example programs that use SDL like scummVM

if in the same session I use another program that uses SDL such as MilkTracker everything slows down.

Is it due to emulation?

Is there a software way to correct this problem?

for example, but I could say a lot of nonsense to open separate processes or something like that to ensure that the two programs do not conflict with each other.

Thanks for any suggestions.