

Subject: : AmigaOS4

Topic: : Lots of sources for comercial and arcade games 1980-2002

Re: Lots of sources for comercial and arcade games 1980-2002

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URL:

@LiveForIt

A working DirectX to OpenGL wrapper would open up a lot of new games for OS4.

The one found here works on several platforms including ReactOS, MacOS and SGI and supports up to DirectX version 8.

<https://sourceforge.net/projects/dxglwrap/>

I'd probably attempt a port of this wrapper to OS4 but I no longer own my PegII. I sold it back 2010 and I develop almost exclusively for Windows these days because that pays the bills.