

Subject: : AmigaOS4

Topic: : GL4ES: another OpenGL over OpenGLS2 emulation - some tech. info and porting progress

Re: GL4ES: another OpenGL over OpenGLS2 emulation - some tech. info and porting progress

Author: : kas1e

Date: : 2021/4/1 20:08:24

URL:

@IamSONIC

Quote:

Yes please.

There is: http://kas1e.mikendezign.com/aos4/gl4es/libgl4es_15_03_2021.zip

Together with a gazillion of addons and fixes in gl4es, and with nova 1.85 + ogles3.1, it improves things a lot. Not only in terms of rendering and rendering speed but also in terms of loading textures speed and a lot of more (will put all the info in changelog and explain all in readme once done with)

Quote:

Do you also have updated builds of libGLU_gl4es.a, libSDL_gl4es.a and libSDL2_gl4es.a?

libGLU wasn't changed since, so that one will be the same, but SDL1/SDL2 ones is that what i need to merge before public release (working on it in those days)