

Subject: : AmigaOS4

Topic: : Memory protection and tasks/processes

Re: Memory protection and tasks/processes

Author: : billyfish

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URL:

@afxgroup

Is that a paste error? Do you mean

```
struct SignalSemaphore * locale_lock = AllocSysObject(ASOT_SEMAPHORE, NULL)
```

The other thing is the other example is a struct variable on the stack so it must be different code compared to your AllocSysObject () code returning a pointer, yeah? I'm assuming since the stack-based code is in a single function, could you show us the code in that function for both scenarios?