

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

Author: : Capehill

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URL:

@SinanSam460

Thanks. I tried a simple test:

Quote:

```
#include <string>
```

And compiled it with g++ version 4.2.4 but didn't hit the same issue. bits/stl_algobase.h includes <utility> which is a header in the C++ standard library and also a directory in the AmigaOS 4 SDK but I don't understand how these get mixed up now.

What happens if you compile my 1-line example above?

EDIT: did you miss an 'l' switch here:

```
-SDL2_image
```

?