

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

Author: : salass00

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URL:

@jabirulo

That's because you need to use the updated libstdc++.so of the gcc version you used to compile. Note that this file is not (IIRC) backwards compatible with the one currently in SOBJS: and will break existing programs if put there, so you should include it with your program in PROGDIR:SOBjs instead.

If you use static linking you avoid this problem.