

Subject: : AmigaOS4

Topic: : MineCraft (MineTest) work in progress help need it

Re: MineCraft (MineTest) work in progress help need it

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@kas1e

-fpermissive issues should be simple to fix. You need to to cast those pointers to actual types. You can use:

```
mp = (struct MsgPort *)IExec->Alloc...
```

Or (C++):

```
mp = static_cast<MsgPort *>(IExec->Alloc...)
```