

Subject: : AmigaOS4

Topic: : MineCraft (MineTest) work in progress help need it

Re: MineCraft (MineTest) work in progress help need it

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@salas00

As for threading, just including of our pthread.h mostly did the trick, but we seems do not have those 2 functions from "sched":

sched_get_priority_min() and sched_get_priority_max().

EDIT: Oh, new SDK files from update2 (pthread.h and sched.h) did the trick with the sched functions!

So, what only left is sem_destroy() and sem_timedwait().