

Subject: : AmigaOS4

Topic: : Shaderjoy 1.21

Re: Shaderjoy 1.17

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URL:

@Capehill

Btw, is it expected, that when I set for textures "VFLIP texture vertically", then for some shaders rendering starts to be visibly slower. Once I remove that option, it starts to be faster. That probably related to how shaders coded?

For example this one:

<https://www.shadertoy.com/view/Xsc3R4>