

Subject: : Odyssey

Topic: : Odyssey 1.23 progress: r5 beta07

Re: Odyssey 1.23 progress

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URL:

@kas1e

As usual sometimes the player crash badly with ISI, got this one while tried an audio streams that start automatically

I googled everywhere for that: "_ZN7WebCore18MediaPlayerPrivate10playerLoopEv()" line and noted that many users now and in the past had always the same kind of crash with the internal player

Quote:

Symbol info:

Instruction pointer 0x6C699A6C belongs to module "GrimReaper" (HUNK/Kickstart)

Stack trace:

module SYS:System/GrimReaper at 0x6C699A6C (section 5 @ 0x7A48)

Odyssey:av_log()+0xa0 (section 1 @ 0x1D0B87C)

Odyssey:avformat_open_input()+0x4a8 (section 1 @ 0x1CF5F9C)

Odyssey:ac_open()+0xa4 (section 1 @ 0x18F2EC)

Odyssey:_ZN7WebCore18MediaPlayerPrivate10playerLoopEv()+0x290 (section 1 @ 0x189580)

Odyssey:_ZN7WebCore18MediaPlayerPrivate15playerLoopStartEPv()+0x2c (section 1 @ 0x189F20)

Odyssey:_ZN3WTFL16threadEntryPointEPv()+0x128 (section 1 @ 0x19A347C)

native kernel module dos.library.kmod+0x000255c8

native kernel module kernel+0x0003e7b4

native kernel module kernel+0x0003e7fc

Radio: <https://ascoltareradio.com/rai-1/>