

Subject: : Odyssey

Topic: : Odyssey 1.23 progress: r5 beta07

Re: Odyssey 1.23 progress

Author: : kas1e

Date: : 2020/3/11 5:48:50

URL:

@samo79

Quote:

Aniway, are you open enough to accept also a couple of feature request for the MUI GUI ?
Still a couple of things still annoying me since age

Not now surely :) Firstly i want to update all 3d party libs to the latest ones.

@nbache

Quote:

Is it possible to let the user define their own agent string in addition? Then it wouldn't get outdated again like the former ones did.

It could e.g. be done in a tootype or something, not necessarily in the prefs GUI - partly because I assume it would be easier for you, partly because it would be less tempting for novice users to play around with (mess up).

If doing this, it should be done in prefs of course, just like in IBrowse samo show. Just i not a coder, so it should be done by someone skilled, who can do clean code, without introducing mess and bugs :) It can be better if IBrowse code was somewhere available, so that part can be just reused in Odyssey, but seems that should be written from scratch :)

@ktadd

Quote:

I've tried out a lot of newer user agents and the trouble is that it causes some sites, like YouTube, to try to

— use features that aren't supported with Odyssey.

By features that aren't supported you probably mean just outdated webkit's core ? But yes, i noticed the same, that spoofing with modern user-agents make for some sites things be even worse, but then from another side, modern user-agants on other sites give you ability to pass futher than now. More choices always better