

Subject: : AmigaOS4

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Hi there,

Used to play Battle for Wesnoth on the SAM440EP a long time ago and I remember the game to be smooth and playable.

Installed it on the SAM460 and it is a bit slow and sluggish. Have RadeonHD-drivers installed and a RadeonHD 6450 graphics card, so thought it would run pretty well.

Anyone has any ideas on what is causing the slow-down (you click on something in the menu and it takes a while to respond, lag)? Don't think it was like this on the 440EP.

Have tried running it in fullscreen and window.

Thanks in advance for input. :)

Btw.. Tower 57 runs great! :) Would have thought this game was more demanding than Battle for Wesnoth.