

Subject: : E-UAE

Topic: : e-uaes from os4depot, fresh recompile (post #10)

Re: e-uaes from os4depot, fresh recompile (post #10)

Author: : lamSONIC

Date: : 2020/1/4 20:10:55

URL:

Was someone able to use a Joystick/Joypad with the E-UAE build linked inside this thread?

Independent of the connected Joystick/Joypad it prints always the following into the log:

E-UAE 1.0.0

Build date: Nov 24 2018 17:54:31

SDLGFX: Initialized.

SDLGFX: Using SDL version 1.2.15.

SDLGFX: Display is 32 bits deep.

SDLGFX: Found screenmode: 2560x1440.

SDLGFX: Found screenmode: 1920x1080.

SDLGFX: Found screenmode: 1024x768.

SDLGFX: Found screenmode: 1280x720.

SDLGFX: Found screenmode: 800x600.

SDLGFX: Found screenmode: 640x480.

Found 0 joystick(s)

Found amiga raw keyboard mapping

Using raw keymap

I dont experience this problem with the JIT enabled builds from 2015 (AMIGFX and SDL):

E-UAE 1.0.0

Build date: Jan 1 2015 18:08:23

Found joystick #0 (AI ID=4096) 'MAGIC-NS' with 2 axes, 12 buttons

Found 1 joysticks