

Subject: : AmigaOS4

Topic: : vswprintf implementation (need floating point support)

Re: vswprintf implementation (need floating point support)

Author: : salass00

Date: : 2019/10/13 16:15:20

URL:

@kas1e

Quote:

Is by some luck you have fwprintf() realisation for os4 too ?

No, but it shouldn't be too hard to piece it together from the existing code.

It is why I kept the code that pushes characters separate from the rest of the function.