

Subject: : AmigaOS4

Topic: : GL4ES: another OpenGL over OpenGL ES2 emulation - some tech. info and porting progress

Re: GL4ES: another OpenGL over OpenGL ES2 emulation - some tech. info and porting progress

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@kas1e

I tried 02 QuakeMap test, letting it run for at least 10 seconds and it seems that (roughly):

OpenGL:

- DrawElements 90%

Nova:

- BufferUnlock 50%

- DrawElements 30%