

Subject: : AmigaOS4

Topic: : The OpenGL ES 2.0 thread

Re: The OpenGL ES 2.0 thread

Author: : Capehill

Date: : 2019/7/12 11:24:14

URL:

@Daniel

It seems that OGLES2 passes nullptr as "errCode" parameter for W3DN_CreateFrameBuffer, can you confirm that errCode is wanted to be ignored here, by OGLES2?