

Subject: : AmigaOS4

Topic: : Is Forbid() needed for SetMethod()?

Re: Is Forbid() needed for SetMethod()?

Author: : LiveForIt

Date: : 2019/4/8 18:34:58

URL:

@Capehill

I don't think it's needed, after all it only changes a pointer to another function, but I guess there is a danger of the library your changing might get flushed.

+ you might also increase the stack usage, of that function.

you might also run into issues where your patched function is executed in a forbid(), you might like to be extremely careful, not triggering any issue where a forbid() is run inside a forbid(). or a disable() inside a disable().