

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

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URL:

@Raziel

There's no point in opening a bug report for the SDK. That struct Image predates SDL by many years, and there's plenty of code that would break if it were changed.

IIRC, for C++ there is an option to enclose system headers in a C++ namespace. Can't remember how, though, so hopefully someone else can help out.

Hans