

Subject: : AmigaOS4

Topic: : The MiniGL thread

Re: The MiniGL thread

Author: : ddni

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URL:

@kas1e

I have same lightsabre issue as amig_os.

I will try changing in game settings to see if it is a config issue.

Hmmm no joy. Clearly disabling dynamic lights is a workaround...

I wonder if we are all using the same version of JK?

Mine is version 1.2 (25/7/2014) 2,563,127 bytes.