

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

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URL:

@Capehill

Yes, nothing draws, just switch to fullscreen, and when first frame should be drawn : crash.

There is serial output + crashlog:

[http://kas1e.mikendezign.com/aos4/sdl ... 2 window branch crash.txt](http://kas1e.mikendezign.com/aos4/sdl...2>window_branch_crash.txt)

As i see from crashlog, it crashes on the "lwz r10,276(r3)" , while r3 there 0x00000000.