

Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

Author: : Capehill

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URL:

@kas1e

[https://github.com/AmigaPorts/SDL/blob ... /include/SDL_video.h#L155](https://github.com/AmigaPorts/SDL/blob.../include/SDL_video.h#L155)

I can't say right now is it a bug or feature.

But it's wrong to assume that all platform behave identically. For example, not every target support all accelerations. Some have AltiVec, for example.