

Subject: : Amiga Classic

Topic: : SkillGrid - new AGA game in the works

Re: SkillGrid - new AGA game in the works

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Video preview #4

Finally SkillGrid has some music of its own! In this video you can see - or better, hear - the title screen and game over screen music, which puts together crunchy guitars and C64 sounds.

The music has been encoded in a compression method that has been designed to save more memory and thus make room for more features.

Gameplay-wise, the game hasn't changed much since last time, but still a little change shows up in the video: the horizontal/vertical controls swap cells are now in 2 colors - since they toggle the controls, they are either a bonus or a malus depending on how many times they are caught.

<https://www.youtube.com/watch?v=2QX9BLVNH3U>

Note: for more information, check out the other previews in the [same playlist](#).