

Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

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URL:

@kas1e

I checked grafX2 source here: [http://pulkomandy.tk/projects/GrafX2/ ... tlab/src/sdlScreen.c#L101](http://pulkomandy.tk/projects/GrafX2/...tlab/src/sdlScreen.c#L101)

Cursor width is defined against SDL specs I would say. Instead of 1, it should be 8 (bits).

[https://www.libsdl.org/release/SDL-1.2 ... html/sdlcreatecursor.html](https://www.libsdl.org/release/SDL-1.2...html/sdlcreatecursor.html)

Maybe it doesn't solve the issue but worth checking.