
Subject: : Open Amiga

Topic: : BOOPSI Menu Class: first update

Re: BOOPSI Menu Class: first update

Author: : Chris

Date: : 2014/7/13 12:11:36

URL:

@trixie

Quote:

No, not this particular one, but

```
static void menu_func(APTR userData)
```

would be quite all right and straightforward, I guess.

You'd need a pointer to the window (or window object) too.

Quote:

What puzzles me is the autodoc note that ARexx Class callbacks pass their parameters in registers. I don't know how this is done, or whether it is still needed on OS4 (it may be a left-over comment from OS3 times).

No idea how they work internally, that might be what the compiler does. I believe for 68k you had to specify the registers, but not for OS4 (at least, I never have). *shrug*

There's a similar comment about hook functions IIRC.