
Subject: : AmigaOS4

Topic: : The MiniGL thread

Re: The MiniGL thread

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URL:

Jump from SDL2 topic: <http://www.amigans.net/modules/xforum ... id=113935#forumpost113935>

It seems that MiniGL doesn't support `glGetIntegerv(GL_DOUBLEBUFFER)`. It would be seemingly simple to add, something like:

Quote:

Index: src/state_get.c

```
=====
--- src/state_get.c (revision 541)
+++ src/state_get.c (working copy)
@@ -728,6 +728,10 @@
 }
 #endif

+   case GL_DOUBLEBUFFER:
+       READ_BOOL1(context->NumBuffers > 1);
+       break;
+
/* ----- ONLY ENABLES BEYOND THIS POINT ----- */
/* FIXME: Add other state not required for second milestone */
```

I can make a BZ ticket if feature seems worth adding.