

Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

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URL:

@kas1e

Remove SDL\_DOUBLEBUF when using SDL\_SWSURFACE. SWSURFACEs are implicitly double-buffered.

Maybe possibility should be removed from the backend because it should not be even valid:

[https://www.libsdl.org/release/SDL-1.2 ... html/sdlsetvideomode.html](https://www.libsdl.org/release/SDL-1.2...html/sdlsetvideomode.html)

Can't test the issue myself right now, maybe next week.