

Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

Author: : kas1e

Date: : 2018/3/17 8:46:12

URL:

@Capehill

Also tried latest commit of fix-listmodes branch (where you add usage of LockBitMapTags instead of GetBitMapAttrs), and now it works even on graphics.library 54.226, which mean public graphics.library. Yeah !:)