

Subject: : Open Amiga

Topic: : xfdmaster.library C rewrite/port for AmigaOS 4.1

Re: xfdmaster.library C rewrite/port for AmigaOS 4.1

Author: : Severin

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URL:

@broadblues

Considering the amount of wasted space in native exe's being able to crunch them would save an awful lot of space, eg mplayer crunches to half it's size. something that automatically crunched anything going to a specific device like a usb stick would mean faster writing speeds and far greater capacity on small/slow devices. using xpkrake for example takes 3 seconds to pack mplayer, far less time than it would take to copy the 8mb it saves. I really miss powerpacker and powerdata...

But the real point of XFD is it decrunches a lot of data diles in old games and demos, stuff on old pd disks etc without having to find the original crucher program, very handy for classics running os4.