

Subject: : AmigaOS4

Topic: : Mplayer AltiVec test version for G4 and PA6T-1682M

Re: Mplayer AltiVec test version for G4 and PA6T-1682M

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Date: : 2014/4/4 5:39:49

URL:

@LiveFortl

Cool :) Already found places where actual blits happens and when frame is ready ? Will you render all to offscreen bitmap and then compositetags with whole frame or have some other ideas ?