

Subject: : Odyssey

Topic: : Odyssey 1.23 progress: r5 beta07

Re: Odyssey 1.23 progress

Author: : MickJT

Date: : 2014/1/29 6:44:25

URL:

@kas1e

I like keeping the libraries unstripped, because it's mainly developers who will be downloading those archives and if a program crashes, addr2line can be used effectively. I also don't need to compile the libraries twice (and I do clib2 too), which would take quite a while when building natively. When a program is all working, I strip the binary.

Is it normal practice to disable debug (even in the Linux community) before uploading dev libs to a repo? Personally I'd prefer the symbols be left in.

Quote:

To add, how it on os4depot with libpng now its a bit wrong, there should be 2 versions : that one which is more recent, and libpng12 as well.

In the past I've been told by Orgin that he doesn't like multiple versions of the same software/libs on OS4Depot. I know libjpeg6b (and to an extent e-uae) is an exception. You or I could ask about libpng12, and you could upload your port as libpng12.lha