

Subject: : Odyssey

Topic: : Odyssey 1.23 progress: r5 beta07

Re: Odyssey 1.23 progress

Author: : samo79

Date: : 2014/1/27 16:08:27

URL:

@kas1e

Quote:

Nope, and not only because i build libicu as static and need to build it shared to avoid +17mb to binary (which is pretty much a lot), and because with new libicu which i build now, it mean new includes , and new names of functions with different prefix in compare with what i use previulsy, what in turn mean : recompile of almost whole odyssey with new icu includes again ! :))

My full solidarity .. for sure recompile all anytime you update somethings (or you make a mistake) might be a very booring job ..

In my little world i had the same problem with my little "just recompile" projects, but of course their are not a monster like OWB ..

Aniway a curiosity, are you recompiling with the latest LibICU of you are coming back using the same old version used by Fab ?

Probably it would be exactly the same for end users, but maybe not ..

Quote:

(should be done tomorrow if nothing will going wrong).

Great .. once the first binary will be done it would be pretty interesting to check if the video part will work as is (using cybergraphics emulation) or not, then of course the speed of them under our little machines .. 😊