Subject: : Odyssey
Topic: : Odyssey 1.23 progress: r5 beta07
Re: Odyssey 1.23 progress
Author: : Fab
Date: : 2014/1/25 20:01:46
URL:

@kas1e

You probably compiled ffmpeg with debug enabled (-g). That makes them way bigger.

About ICU, i still use 4.9.1. There's no reason to update, and it's so boring to build i prefer doing it as rarely as possible. If the data files are external, that's because there was some issue that prevented the big libicudata containing all data files from working properly (possibly a bigendian issue with their weird custom elf loader). And since libicu is so smart that it crashes as soon as a datafile is missing, i had to check for every datafile. But this code is in Odyssey itself, not in ICU, so you don't need anything else.