

Subject: : AmigaOS4

Topic: : New Games possible?

Re: New Games possible?

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Date: : 2013/10/1 18:46:26

URL:

How about OpenMW

It is open source clone of Elderscrolls Morrowind engine.

<https://openmw.org/en/>

OpenMW is built with various open source tools and libraries:

- Programming language: C++
- Graphics: OGRE
- Physics: Bullet
- Sound: OpenAL
- GUI: MyGUI
- Input: SDL2
- Scripting: Homebrew implementation of morrowind scripts.

Port of Ogre would offer quite many games actually.