

Subject: : AmigaOS4

Topic: : New Games possible?

Re: New Games possible?

Author: : Capehill

Date: : 2013/7/14 8:20:17

URL:

Quote:

Hans wrote:

GCC already supports Objective-C. IIRC, what we're missing are the Objective-C headers and standard libs.

And GNUstep framework. However I don't know how big part is needed for Oolite. Anyway, it would be an interesting experiment to build a compiler with Objective-C support and see what happens. Do you know did anyone in the SDK team look into this?