

Subject: : AmigaOS4

Topic: : radeonHD video hw acceleration

Re: radeonHD video hw acceleration

Author: : Hans

Date: : 2013/1/10 19:43:57

URL:

@Rogue

Quote:

Rogue wrote:

Luckily, the shaders allow for a lot of things to be done within the chip, so converting YUV to RGB is "easy" to do on the RadeonHD (in quotes, because I still shudder at seeing the xv shader code in the ati video driver 😊 )

Yes, Radeon HD shader code\*\* makes even simple operations look complicated. Fortunately, the actual operations are simple.

Hans

\*\* Excluding the Radeon HD 7xxx+, as they have a new and nicer ISA.