

Subject: : Timberwolf

Topic: : Timberwolf beta 4 available

Re: Timberwolf beta 4 available

Author: : tfrieden

Date: : 2012/6/29 19:12:41

URL:

@ samo79

Drag and drop is in as far as it can be implemented. As I said, the drag & drop system is alien. Basically, it works like a temporary clipboard, not a "tell me a filename to open" like with Workbench icons. This requires additional functionality. I might do that in the course of later "amigafications" in Timberwolf, like adding ARexx ports, native menustrip etc.

The opening of windows is fixed in the sense that it no longer opens a window as a small 1x1 + frame sized stamp and then moves it. It will be created as hidden and then moved to the place where it was created before being shown. What place it is required to go it not something the window code can influence, it will simply get the command to open. This position comes from within the code of the original Firefox tree, so there's no telling why it does that. I'll look into this particular effect (I've reopened the bug on the tracker).

Download might or might not work... it does for me, but I think there's still a problem with relative file names and file names with spaces. However, I also didn't claim that it would work. The release notes state what was changed, nothing beyond that was done for this version.

As I said, this version is supposed to be "feature complete" to the extend what is possible on current AmigaOS. What remains to be done is bugfixing and occasional optimization, but the feature completeness was my current goal. Some bugs were fixed along the way as a side effect, but I did not directly address any other bugs. This is what I will be doing in the near future.