

Subject: : AmigaOS4

Topic: : Wanting to start coding for AmigaOS4.x from scratch

Re: Wanting to start coding for AmigaOS4.x from scratch

Author: : orgin

Date: : 2010/9/1 7:16:46

URL:

@Slayer

Start with ansi C to learn the basic concepts of programming. Stick to the SDK and GCC. Using Codebench is still helpful even though you probably won't do any big projects in a while.

Once you get a feel for it you can slowly move into the AOS api's.