

Subject: : AmigaOS4

Topic: : Memory protection and tasks/processes

Re: Memory protection and tasks/processes

Author: : kas1e

Date: : 2010/4/19 18:28:45

URL:

@Rigo

Imho better to remove 68k from OS itself at all, and just make E-UAE better (integrate Petunia parts to it, to make JIT for E-UAE), and integrate it in the OS like glUAE or RunInUAE, or by any other and good way. Then, it will be just the same as it now, but os4-core developers will no more think about 68k at all. I see none real advantage to have 68k support, old API support, etc. It's all stop progress of aos4.

Personally i am, running none of 68k programms on my os4 today. Just few demos/games , which i run over EUAE already. For 68k just need fast working and good integrated by default E-UAE, and imho no need to have the same, but inside the OS.