

Subject: : AmigaOS4

Topic: : Link problem (relocation truncated to fit)

Re: Link problem (relocation truncated to fit)

Author: : nbache

Date: : 2010/3/21 0:16:06

URL:

@alfkil

With the risk of stating the obvious (or not knowing what I'm talking about): If the problem is that your (main) program is too big for the infrastructure of calling shared objects (as it works right now), why not make it smaller? Try to break out some more of your program into e.g. shared objects, so your main executable stays under those 32MB in size. Or, if much of all that space is taken up by data, try moving the data into dynamically allocated memory and - unless you generate it at runtime - load it from a separate file.

Best regards,

Niels