

Subject: : Unsatisfactory Software

Topic: : XMP 3.0 [solved]

Re: XMP 3.0 [solved]

Author: : bean

Date: : 2010/2/5 22:34:07

URL:

@cha05e90

Ah right, thanks. I just managed to reproduce it. It looks like an issue with the plugin.

The crash seems to occur (at least on my machine) during the "TestPlayer" phase on the "second" TuneNet run. The actual crash points to a function within the XMP plugin called "register_format()" (from xmp_init_formats() within xmp_init())

I don't know if that helps anyone tracking the bug down. I've a lot to do at the moment, but I'll try and get round to releasing the plugin SDK soon. Essentially all the old methods should still work (there are just some better ways of doing things - especially regarding tune information), but I do understand it's never been properly documented.

Cheers,

Bean.