

Subject: : AmigaOS4

Topic: : AOS4 graphics update is slower now

Re: AOS4 graphics update is slower now

Author: : saimo

Date: : 2006/12/26 3:32:43

URL:

@Severin

Quote:

Edit your startup-sequence, add "ADDCHIPRAM=2" to setpatch to add 2 mb of emulated chipram and get ppaint working.

Thanks for the hint (I had just tried it after reading what you said in the "Report your 'AmigaOS 4.0 Final' bugs here!" thread).

It works, but unfortunately that amount of CHIP RAM gets pre-allocated, so it is basically wasted. I'll do without, as I can live with PP trying to close the WB 😊

saimo