

Subject: : AmigaOS4

Topic: : AOS4 graphics update is slower now

Re: AOS4 graphics update is slower now

Author: : saimo

Date: : 2006/12/26 2:52:27

URL:

@spotUP

Quote:

oh no!
I use PPaint every day!
I get a requester saying 'Attention Memory Save Mode'
when i start it now. :/

I use PP a lot as well and that's really annoying indeed.
I tried fiddling with the settings, but no matter what I do, it will insist on trying to close the WB and go in memory save mode. My guess is that it cannot handle the big numbers returned now for the CHIP memory because of the new (and great 😊) "unified" memory model.

BTW: if you push the settings too much, it will eventually refuse to run complaining about missing blit libraries - the only way to roll back is editing by hand the prefs files or replacing them with working ones.

Quote:

And yes, window moving is slower here too.

I'm happy it's not just a problem with my setup (you know, I installed everything by hand after mounting the ISO image), but definitely unhappy with the slowdown 😞

I'd like to point out that IMHO it's not just a matter of window moving, but, a general issue with blitting (f.ex., even SDL blits are slower now).

saimo