

Subject: : Amiga Classic

Topic: : ALS, a new graphics system - RELEASED!

Re: ALS, a new graphics system - RELEASED!

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URL:

Working on [Follix](#) (which uses ALS) inspired a few improvements.

v1.94 (06.06.2021)

- \* Added ALS\_CHECK\_LAYER\_INDEX[].
- \* Added ALS\_COPY\_PALETTE\_SEGMENT[].
- \* Added ALS\_CREATE\_LAYER\_AS\_CLONE[].
- \* Added ALS\_SET\_LAYER\_A\_AND\_COLORS\_FROM\_LAYER[].
- \* Made check on layer index in ALS\_DESTROY\_LAYER[] and ALS\_MAKE\_LAYER\_DESCRIPTOR[] more robust.
- \* Removed check on layer index from ALS\_GET\_LAYER\_DEPTH[].
- \* Simplified ALS\_OPEN\_FILE[].
- \* Updated manual.

<https://www.retream.com/ALS>