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Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

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```
#include "SDL.h"
```

```
int main(int argc, char *argv[]) { SDL_Init(0); return 0; }
```

```
g++ -athread=single -Wl,--export-dynamic -L/sdk/local/newlib/lib -U__STRICT_ANSI__ -W -Wno-unused-parameter -Wno-empty-body -fno-operator-names -std=c++11 -gstabs -fvar-tracking-assignments -pedantic -Wno-long-long -Wno-format ./scummvm-conf.cpp -o ./scummvm-conf -L/SDK/local/newlib/lib -use-dynld -ISDL2 -I/SDK/local/newlib/include/SDL2 -D_REENTRANT  
/Development/Coding/SDK/gcc/bin/./lib/gcc/ppc-amigaos/10.3.0/././././libstdc++.so: undefined reference to `__pthread_cond_broadcast'  
/Development/Coding/SDK/gcc/bin/./lib/gcc/ppc-amigaos/10.3.0/././././libstdc++.so: undefined reference to `__pthread_cond_destroy'  
/Development/Coding/SDK/gcc/bin/./lib/gcc/ppc-amigaos/10.3.0/././././libstdc++.so: undefined reference to `__pthread_cond_init'  
/Development/Coding/SDK/gcc/bin/./lib/gcc/ppc-amigaos/10.3.0/././././libstdc++.so: undefined reference to `__pthread_cond_wait'  
/Development/Coding/SDK/gcc/bin/./lib/gcc/ppc-amigaos/10.3.0/././././libstdc++.so: undefined reference to `__pthread_cond_signal'  
return code: 1
```

What am i missing?

-athread=native or single doesn't matter.

Adding -lpthread to LDFLAGS or CXXFLAGS doesn't matter.

EDIT:

Found it, SDL2 refuses to work with -athread=single (-athread=native makes it build).

Is that meant to be?