

Subject: : AmigaOS4

Topic: : gcc 9 and 10

Re: gcc 9 and 10

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@sTix

The "other" switch i mentioned is an LD one, nothing to do with gcc

Quote:

--no-keep-memory

ld normally optimizes for speed over memory usage by caching the symbol tables of input files in memory.

This option tells ld to instead optimize for memory usage, by rereading the symbol tables as necessary.

This may be required if ld runs out of memory space while linking a large executable.

Since LD is still at version 2.32.2 since gcc 5.4.0 i doubt this will change.

That option might have bought me some more time depending on how much memory it really would have saved.