

Subject: : AmigaOS4

Topic: : Shaderjoy 1.21

Re: Shaderjoy 1.20

Author: : Capehill

Date: : 2021/4/18 16:21:19

URL:

@kas1e

I forgot to fix the "space paths". I left a TODO comment so I will find it next time.

"Find the restroom" shader issue is caused by alpha channel change in 1.19. I guess I need to debug that some day.